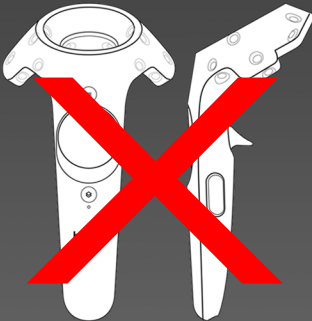




Left controller



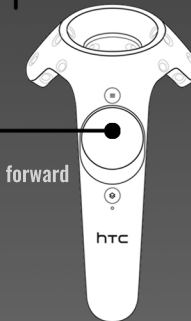
Right Controller

Controller Motion

-Navigation

Tuchpad

-Center press: Move forward



Trigger

-Activate Sections

Welcome to SIMS VR Gamification

The purpose of the VR project is to let people learn about the future mining system that is created to be more sustainable and intelligent. With less people needed underground and all the activities in the mine controlled automatically above ground, this solution increases both productivity and safety.